



ANGELINE CARLOS

Audio Designer • Foley Artist • Audio Editor
Recording Engineer • Mixing Engineer



Northern Rivers, Australia



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EXPERIENCE

Studio Technical Officer

SAE Media Institute - Byron Bay, Australia
February 2022 - present

Freelance Audio Designer, Audio Editor, Mixing Engineer

July 2019 - present

Monoxidework
Wondercollab Studios
Soundbite Audio Production
Soundworthy

Sound Engineer

Sound Design Manila Inc. - Makati, Philippines
February 9, 2016 - July 4, 2019

This role includes, but is not limited to, audio design, foley artist, audio editor, recording engineer, mixing engineer.

Intern Audio Editor, Recording Engineer, Foley Artist

Soundbite Audio Production
June 29, 2015 - January 31, 2016

TECHNICAL SKILLS

- Foley artist
- Foley recording
- Field recording
- Studio recording
- Audio editing
- Voice over (talent)
- Trouble shooting
- Protocols
- Reaper (basic)
- Ableton (basic)
- Wwise
- C# (basic)
- Unity
- Unreal

SOFT SKILLS

- Communication
- Organisation
- Time management
- Working independently/ in a team
- Initiative
- Attention to detail
- Fast learner

EDUCATION

Bachelor of Audio (Post Production)

SAE Media Institute - Byron Bay, Australia
February 2020 - November 2022

Bachelor of Music

Major in Music Technology
University of Santo Tomas - Manila, Philippines
2009 - 2015

PERSONAL BACKGROUND

Place of Birth: Quezon City, Philippines
Languages: Filipino (Tagalog), English

REFERENCE

Available upon request