ANGELINE CARLOS

Audio Designer | Audio Editor | Foley Artist | Recording and Mixing Engineer



Northern Rivers, Australia



anjtrcarlos@gmail.com



www.linkedin.com/in/anjtrcarlos



https://anjtrcarlos.wixsite.com/advertisementfilm

TECHNICAL SKILLS

- Protools
- Reaper (basic)
- Adobe Premiere
- Wwise
- Unity
- Unreal Engine
- Sound Design
- Foley
- Audio Editing
- Studio Recording Engineer
- · Field Recording
- Trouble Shooting

EXPERIENCE

Studio Technical Officer

SAE University College - Byron Bay, Australia February 2022 - present

Audio Post - Production Guest Lecturer

SAE University College - Byron Bay, Australia

Freelance Audio Designer, Audio Editor, Mixing Engineer

July 2019 - present

Sound Engineer

Sound Design Manila Inc. - Makati City, Philippines February 9, 2016 - July 4, 2019

This role includes, but is not limited to: audio design, foley artist, audio editor, recording engineer and mixing engineer

Intern Audio Editor, Recording Engineer, Foley Artist

Soundbite Audio Production July 29, 2015 - January 31, 2016

SOFT SKILLS

- Communication
- Organisation
- Time management
- Working independently / in a team
- Initiative
- Attention to detail
- Fast learner

EDUCATION

Bachelor of Audio (Post Production)

SAE Media Institute - Byron Bay, Australia February 2020 - November 2022

Bachelor of Music

Major in Music Technology University of Santo Tomas - Manila 2009 - 2015

PERSONAL BACKGROUND

Languages: English, Filipino (Tagalog)

REFERENCE

Available upon request